

## Ableton Live Workshop

POST 322-401  
Fall 2021

Monday 1:30pm-3:00pm (CDM 00922 Loop Campus)

Giancarlo Pasquesi: GPASQUE1@depaul.edu

Office Hours: Sundays 2:00pm-2:45pm (zoom)

Drop dates: <https://academics.depaul.edu/calendar/Pages/default.aspx>

This course is a workshop style introduction to the interface, operation, and creative capabilities of the popular Digital Audio Workstation, Ableton Live. Aside from basic functionality and operating within Live's user interface, participants will learn fundamental music production principles such as MIDI/Audio sequencing, track composition, music mixing, basic sound design, creative experimentation, and scoring to picture.

While we will not cover every aspect of this powerhouse production platform, this course aims to provide students with a strong grasp of the fundamental principles and concepts needed to execute their ideas effectively.

### Learning outcomes:

- Navigating Ableton Live's user interface
- Perform basic audio functions
- Perform basic MIDI functions
- Basic sound design & experimentation
- Basic & creative audio/MIDI routing
- Basic music mixing
- Custom user templates
- Scoring to picture

## Weekly Overview

---

### Week 1

- Use cases
  - What makes Ableton Live different
  - Software tour
  - General UI
  - Week 1 Project - Organizing a session
- 

### Week 2

- Session vs Arrangement view
  - Launching clips/scenes
  - Stock Instruments
  - Recording Session to timeline
  - Editing, comping, quantize
  - Week 2 Project - Session to Timeline
- 

### Week 3

- More Fundamentals
- UI Objects contd.
- Intro to Drum Rack & Drum Sequencing
- Audio to MIDI
- MIDI Quantization and Grooves
- Exporting Audio
- Week 3 Project - MIDI Drum Beat

---

#### Week 4

- Intro to synthesis methods
- Layering
- Groups
- Saving presets
- Week 4 Project - Instrument Racks

---

#### Week 5

- Intro to sound design
- Synthesis contd.
- Phase relationships
- Resampling
- Week 5 Project - Drums and Bass instrument synthesis

---

#### Week 6

- Intro to modern mixing techniques
- EQ
- Dynamics
- Saturation
- Template creation
- Week 6 Project - Audio mixdown using your template

---

#### Week 7

- Automation & Modulation
- Creative FX
- Macro Controls
- Creative routing
- Template contd.
- Week 7 Project - Propose Final Project Idea

---

## Week 8

- Creative audio manipulation
- Experimental sound design
- FX chains
- Mixing contd.
- Week 8 Project - Create a Sample Library

---

## Week 9

- Working with Video In Ableton Live
- Identifying tempo
- Scoring to picture
- Week 9 Project - Score a Clip

---

## Week 10

- Final Project discussion and demos

---

## Grading:

Your grade will be based on both the completion of weekly assignments (40%) and your final project (60%)

## Due Dates:

All weekly assignments may be turned in any time before the start of the following class. Assignments turned in late will be docked one full letter grade. If you know you won't be able to turn something in on time, let me know beforehand if possible and we can find a solution.

## Course Materials:

Everyone must have a reliable backup drive to combat any unforeseen misfortune.

## Communication:

Please feel free to email me. I will be checking messages in the evenings and will attempt to respond in a timely manner.

### All undergraduate students

Students in all undergraduate classes, with the exception of those in CEO cohort programs, may opt to change the grading basis for any or all of their courses to Pass/D/Fail. A grade of Pass (P) will indicate that the student's work met expectations for a grade of at least C-. Work that would merit a grade of D+ or D in the traditional grading basis would still earn a D+ or D. Work that does not merit a passing grade will earn a Fail (F). The Pass/D/Fail grading option may apply to any graduation requirement, including courses in the major, minor, Liberal Studies Program or open electives.

<https://resources.depaul.edu/coronavirus/faqs/Pages/classes-academics-students.aspx>

### Graduate students

#### *School of Cinematic Arts & School of Design*

Students in graduate classes in these two schools may opt to change the grading basis for any or all of their courses to Pass/D/Fail. A grade of Pass (P) will indicate that the student's work met expectations for a grade of at least C-. Work that would merit a grade of D+ or D in the traditional grading basis would still earn a D+ or D. Work that does not merit a passing grade will earn a Fail (F). The Pass/D/Fail grading option may apply to any graduation requirement.

#### *School of Computing*

Students in graduate classes in the school will use the A/B/C/D/F grading basis.

### **Changes to Syllabus**

This syllabus is subject to change as necessary during the quarter. If a change occurs, it will be thoroughly addressed during class, posted under Announcements in D2L and sent via email.

### **Online Course Evaluations**

Evaluations are a way for students to provide valuable feedback regarding their instructor and the course. Detailed feedback will enable the instructor to continuously tailor teaching methods and course content to meet the learning goals of the course and the academic needs of the students. They are a requirement of the course and are key to continue to provide you with the highest quality of teaching. The evaluations are anonymous; the instructor and administration do not track who entered what responses. A program is used to check if the student completed the evaluations, but the evaluation is completely separate from the student's identity. Since 100% participation is our goal, students are sent periodic reminders over three weeks. Students do not receive reminders once they complete the evaluation. Please see <https://resources.depaul.edu/teaching-commons/teaching/Pages/online-teaching-evaluations.aspx> for additional information.

### **Academic Integrity and Plagiarism**

This course will be subject to the university's academic integrity policy. More information can be found at <https://resources.depaul.edu/teaching-commons/teaching/academic-integrity/Pages/default.aspx>.

### **Academic Policies**

All students are required to manage their class schedules each term in accordance with the deadlines for enrolling and withdrawing as indicated in the [University Academic Calendar](#). Information on enrollment, withdrawal, grading and incompletes can be found at: <http://www.cdm.depaul.edu/Current%20Students/Pages/PoliciesandProcedures.aspx>

### **Incomplete Grades**

An incomplete grade is a special, temporary grade that may be assigned by an instructor when unforeseeable circumstances prevent a student from completing course requirements by the end of the term and when otherwise the student had a record of satisfactory progress in the course. All incomplete requests must be approved by the instructor of the course and a CDM Associate Dean. Only exceptions cases will receive such approval. Information about the Incomplete Grades policy can be found at <http://www.cdm.depaul.edu/Current%20Students/Pages/Grading-Policies.aspx>

### **Students with Disabilities**

Students seeking disability-related accommodations are required to register with DePaul's Center for Students with Disabilities (CSD) enabling them to access accommodations and support services to assist with their success. There are two office locations:

- Loop Campus (312) 362-8002
- Lincoln Park Campus (773) 325-1677
- Email: [csd@depaul.edu](mailto:csd@depaul.edu)

Students who register with the Center for Students with Disabilities are also invited to contact Dr. Gregory Moorhead, Director of the Center, privately to discuss how he may assist in facilitating the accommodations to be used in a course. This is best done early in the term. The conversation will remain confidential to the extent possible.

Please see <https://offices.depaul.edu/student-affairs/about/departments/Pages/csd.aspx> for Services and Contact Information.